

January

L.O.: I can generate ideas for a buzzer game.

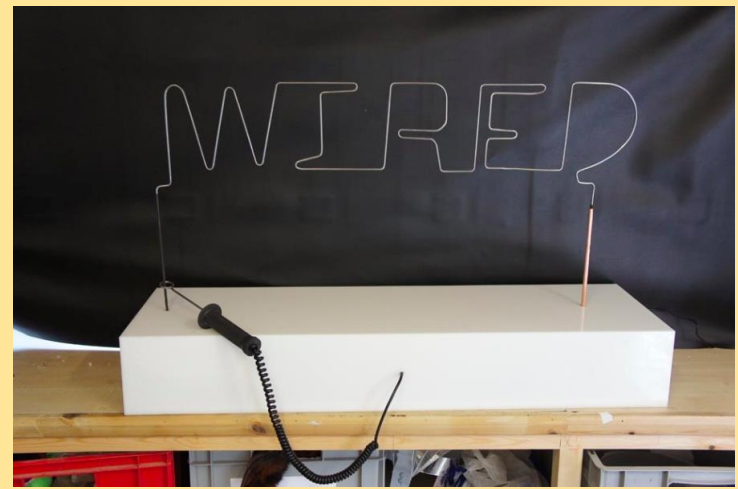
Last lesson, we looked at different designs for a buzzer game.

Today, we will create ideas for games based on different themes using your Success Criteria from last lesson.



Success Criteria

- Look different to other games on sale
- Make people want to play
- It must buzz if the metal touches the wire.
- It must be safe to use
- Clear target audience



Task :

Create different designs for a buzzer game. Remember, your theme must be clear to the audience.

Draw and label your design explaining your theme.

Select your final design - give reasons for your choice.